

# **Bathurst Netball Association**

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## **Annual Competition**

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## 1. OBJECTIVES

Every year, the Bathurst Netball Association holds the Winter Competition and sets the rules. Bathurst Netball Association can change these competition rules at any time without notice. If changes happen, Bathurst Netball Association will post the new rules on their website and Facebook page right away.

## 2. AFFILIATION

### a. CLUB AFFILIATION

Affiliation fees may vary from year to year and between Clubs.

- i. All Clubs who enter teams into the Winter Competition must affiliate with the Association.
- ii. Clubs will be required to apply for affiliation annually.
- iii. Each Club affiliating with the Association shall be required to complete any affiliation documentation required by the Association.
- iv. Approval from the Executive Committee is necessary for all changes regarding the playing uniform of clubs, including alterations in colour, design, or patterns.
- v. Approval is needed from the Committee before wearing any items not part of the club uniform.
- vi. The BNA approval process shall be completed within fourteen (14) days of receiving proposed uniform design/s Bathurst Netball Association reserves the right to suspend clubs with unapproved changes.
- vii. All clubs are required to have a representative present at all General Association meetings and two representatives at AGM for voting purposes; failure to do so will result in the deduction of one (1) competition point per team in that club.
- viii. The Compulsory meetings will be advised by BNA. Any club not represented shall be penalised 1 competition point per team for each meeting missed. AGM requires 2 club representatives for voting purposes.

### b. INDIVIDUAL MEMBER AFFILIATION

Affiliation will not be accepted from individual members who are non-financial with Clubs, the Association and/or Netball NSW.

### PLAYER REGISTRATION

- i. The registration of all non-playing members such as coach or official, whether pre-season or after the commencement of the Winter Competition, must be made via PlayHQ and can only be completed online by the individual member, or their parent or guardian.
- ii. The registration of all Players, whether pre-season or after the commencement of the Winter Competition, must be made via PlayHQ, within the competition they intend to play for and can only be completed online by the individual member, or their parent or guardian.
- iii. A player between the age of fourteen (14) & eighteen (18) years of age may be registered in one (1) team for Junior Grade & one (1) team for Senior Grade – teams can be in different clubs
- iv. Players must be registered in PlayHQ before they can be placed into a team entered into the Winter Competition.
- v. Players must be registered into a competition they are eligible for unless an exemption has been approved by the Association before registration.
- vi. All players must be registered before taking the court for any game and for any training.

### COACH AFFILIATION

- i. Each coach is required to possess a valid coaching certification of Netball NSW Foundation level or above. Evidence of certification must be provided to the Association.
- ii. All BNA Rep coaches must have a minimum Development coaches accreditation. Evidence of certification must be provided to the Association
- iii. All Junior and NetSetGo teams must have a coach.
- iv. All Junior coaches must supply their Working with Children Check number and expiry date to the Association

### LATE REGISTRATION

- i. Clubs seeking to add a player to a nominated team post-nomination period must send the players details to the Association for approval via email.

- ii. The Club is responsible for organising the addition of the Player to the team list, once approved by Association
- iii. All Players must be registered in PlayHQ, prior to taking the court .
- iv. Late registrations for the Winter Competition after Round 7 may qualify for a discount on the Association portion of Player fees.

#### **MOVEMENT, WITHDRAWAL & DE-REGISTRATION OF PLAYERS**

- i. Upon submitting team nominations to the Association, Clubs must promptly notify the Association of any Player movement between nominated teams for approval, withdrawal from the Clubs team lists, or de-registration from their Club
- ii. Players registered with one affiliated club may not transfer to another affiliated club during the season unless:
  - iii. Both teams agree in writing; and
  - iv. The transfer is approved by the Executive Committee
  - v. Clubs are permitted to Withdraw a Player providing that the Player will not be taking any further part in the current Winter Competition as a Player.
  - vi. Clubs are permitted to De-register a Player providing that the Player has been Withdrawn and has not taken the court in any Matches of the current Winter Competition.
  - vii. A Player cannot be De-registered if they have taken the court for training or Matches in that season, or if Netball NSW's De-registration lock-out date has passed.
- viii. Withdrawing or De-registering a Player or cancelling their registration in PlayHQ at the Club level, does not automatically qualify them for a refund of the Association or Netball NSW fees.
- ix. If a refund is sought, then a written request must be made to the Association
- x. Players withdrawing without playing a game may have their registration fees refunded less than any amount already paid or owing to Netball NSW
  - a) Players withdrawing after commencement of competition may receive a partial refund at the discretion of the Executive Committee less than any amount already paid or owing to Netball NSW.
  - b) If a refund request is not made to the Association prior to Netball NSW's De-registration lock out date, then the player is not entitled to a refund of the Netball NSW fee.
- xi. It is strongly recommended that Clubs set their Player registration forms in PlayHQ to close prior to the lock out date to ensure that they do not receive additional registrations that will not be eligible for De-registration and refund.

#### **ONE DAY REGISTRATION**

- i. A 1 day registration allows all competitions to find replacement players to fill in at the last minute and ensure they are covered by insurance for that one day only.
- ii. Clubs must notify BNA no later than 5pm the day prior to the One Day Registration taking place and the requesting team must provide the player's history to the Grading Committee for consideration.
- iii. All One Day Registrations must be approved by the Grading Committee.
- iv. A request for One Day Registration may only be made if the team has an empty bench **or** there is no eligible and/or available lower grade team from which players can be drawn.
- v. If these rules are breached, technical forfeit rules will apply.

### **3. COMPETITION MANAGEMENT**

#### **a. CLUB DUTIES**

- i. Clubhouse duty will be distributed among club teams according to the number of teams in the competition, with morning shifts typically reserved for junior teams and afternoon shifts for senior teams.
- ii. Clubs/teams are to provide at least two or more people for clubhouse duty at allocated times to assist with clubhouse any team not completing their clubhouse duty when rostered shall be penalised two competition points
- iii. Clubhouse duties can be found on the Bathurst netball association website or on the wall in the clubhouse.
- iv. A sign on book for clubhouse duty will be kept in the clubhouse, to include the name of the person/s on duty, club and team they represent, their starting and finishing time for the purposes of determining any penalties to apply.

**b. COMPETITION OVERVIEW**

The Association will conduct a Winter Competition, to generally be run from late April or early May to September, with competition dates determined by the Committee.

**c. GRADES**

Competition may be conducted in the following divisions:

- i. NET-SET-GO-SKILLS for 4 – 10 years.
- ii. JUNIOR - Competition for up to 16 years and Colts up to 17 years as on December 31 of the playing year.
- iii. SENIOR - Open age competition for 14 years and above (A player must be turning 14 as on December 31 of the playing year).
- iv. Players may play above but not below their age group unless special circumstances have been approved by the Bathurst Netball Association Grading Committee at the time of registration.

**d. DIVISION STRUCTURE**

- i. Points will be allocated for all Matches on the following basis:
  - Win – 4 points
  - Draw – 2 points
  - Loss – 1 point
  - Bye – 0 points
- ii. Ladders will be kept in PlayHQ for each Division based on weekly Match results.
- iii. During the Regular Season, teams are ranked within their division on points gained.
- iv. Finals based on ladder position attained in the Regular Season for all grades
- v. Where applicable, Final rounds shall be played between the top four (4) teams per grade as follows:

FINALS ROUND	MATCH	MATCH NAME	TEAM 1	V	TEAM 2
1	A	Semi Major Final	Rank one		Rank two
	B	Semi Minor Final	Rank three		Rank four
2	C	Preliminary Final	Loser Match A		Winner Match B
3	D	Grand Final	Winner Match A		Winner Match C

- vi. Where Rep teams are included in a grade, competition points shall be awarded for games played, however the ladder position will be disregarded in determining finals positions in all grades involved.

**e. ASSOCIATION & CLUB OFFICIALS**

- i. In order for the competition to run smoothly, the Association will have Committee members present on Match Days to address any concerns that arise, and officials can be reached through the Association clubhouse.
- ii. Clubs are required to have at least one Club official available on Match Days to discuss any matters pertaining to the Club during the Winter Competition.

**f. TEAM NOMINATIONS**

- i. Requirements to register a Club team:
  - a) Prior to submitting registration form/s to the association, clubs must successfully complete team listing in PlayHQ for their teams
  - b) Team registration form to be completed before submitting sheet on Registration Day to be determined by association.
  - c) Team registrations form to be submitted to the Association on Registration Day

- ii. Clubs should supply reasons for their nominated Grade for each team, which can include a general description of the skills/ability of the overall team and an indication of Players lost or gained to the team since the previous Winter Competition and the anticipated impact, with any other special circumstances to be taken into account by the grading committee on the registration form.
- iii. If a Club chooses to not submit reasons when nominating a team, Grading will be at the absolute discretion of the Competitions Committee.
- iv. Each team nominated must have a minimum of:
  - a) Seven (7) Registered players
  - b) Junior teams may have a maximum of twelve (12) registered players and Senior teams may have a maximum of fourteen (14) registered players.
- v. Additional players may be registered at any time during the season but any players registering after grading is completed must be approved by the Grading Committee before joining a team and may result in a regrading of the team as per clause 2.2.3
- vi. Each team in a club must have a distinct team name of not more than ten letters (in addition to their club name) with no age or division included in that name.

## **GRADING**

### **g. GRADING GUIDELINES**

- i. The Association completes its Grading of Divisions manually. The following guidelines are used by the Competition Committee when they convene to Grade a competition:
  - a) Teams are Graded on ability from information given on registration sheets, previous team performances and if any team player changes.
  - b) A team with five or more Players from the previous year is considered to constitute a returning team.
- ii. Once the initial Grading process has taken place:
  - a) A full draft of the Grading will be circulated to Clubs.
  - b) Clubs are invited to view the draft Grading and email any grading objections on their own club teams before the date specified.
  - c) Final Grading will be advertised after the grading committee has considered any objections.
  - d) No further feedback or requests will be accepted from Clubs/ teams after final grading has taken place after the time and date specified.

### **h. WITHDRAWAL OF A TEAM**

- i. If a team withdraws from the competition, all games involving that team for the whole season will become a bye (any previous results will be disregarded).
- ii. It is essential for teams to inform the association promptly when withdrawing from the Winter Competition.

### **i. INSURANCE**

- i. All registered players and officials shall be insured through Netball NSW.
- ii. If an injury or accident occurs to a Member it needs to be reported to via the BNA Injury Report Form located on the BNA Website, so the claim can be verified at a later date if needed.
- iii. The Injury record shall include the date and location of the incident, a description of the incident, nature of the injury and any treatment received so far and details of any witnesses and be signed by the person giving the report and signed by a committee member.
- iv. Membership with Netball NSW includes cover under the Netball Australia National Insurance Program. This program is managed by Howden Australia, [www.howdengroup.com/au-en/netball-australia](http://www.howdengroup.com/au-en/netball-australia)
- v. Registration via PlayHQ and full payment of fees is required for the insurance coverage to be engaged for individual Members.
- vi. Clubs are covered for public liability insurance through the Netball Australia National Insurance Program certificates can be found at [www.howdengroup.com/au-en/netball-australia](http://www.howdengroup.com/au-en/netball-australia)
- vii. More information on the products and coverage available under the Netball Australia National Insurance Program is available on the Netball NSW website.

### **j. MATCH TIMES**

- i. All Matches in the Winter Competition will be played on a Saturday unless otherwise specified by the Association, such as rescheduled Matches.

- ii. Except in the case of rescheduled Matches, all Matches will be played across the following time slots at the Association during the Winter Competition. Games will rotate by grade across timeslots each week, wherever possible.
  - a) 8.45am (Junior)
  - b) 9.50am (Junior)
  - c) 10.55am (Junior)
  - d) 12:10pm (Junior and Senior)
  - NOTE** 12.10pm Junior games will time their own – siren will be for senior timings
  - e) 1:30pm (Senior)
  - f) 2:45pm (Senior)
- iii. All Finals Round Matches times will be specified by the Association prior to finals

**k. CHANGES TO MATCHES**

**WET WEATHER**

- i. Cancellation of morning games shall be decided before 8am. Cancellation of afternoon games will be decided at the earliest convenience. All decisions will be conveyed via the BNA Facebook page
- ii. The decision to abandon a game once commenced is at the discretion of Bathurst Netball Association, or by both teams mutually agreeing to abandonment
- iii. If games commence and are subsequently abandoned due to wet weather, the following shall apply:
  - a) Abandonment before half time – no result
  - b) Abandonment after half time – result as per score sheet at time of abandonment
  - c) If all games in a grade cannot be played to a result – ALL games will be treated as not played and no points shall be awarded.

**FORFEITS**

- i. Matches may be forfeited where a breach of a rule or policy of the Association incurs forfeit as the penalty.
- ii. Matches may be forfeited by Clubs/ team/s.
- iii. Forfeits are NOT to be advised via the BNA social media including the Facebook page.
- iv. Any team intending to forfeit a Match must have a Club Official contact the Association by email no later than 5pm on the Friday prior to the fixtured Match.
- v. Should a team forfeit a Match after 6pm on the Friday prior to the fixtured Match, this will be deemed a Late Forfeit and a loss of 1 competition point .
- vi. In the event of a team forfeiting three or more Matches in the same season will be withdrawn from the competition. Exemptions to this rule can be considered by the BNA Executive Committee with the Club needing to show cause for each forfeiture.
- vii. In the event of a forfeit, the following rules shall apply to Junior and Senior Division Matches:
  - To the non-forfeiting team:
    - Four Points shall be awarded, and
    - Will receive the average number of for and against goals in their division for that correlating round.
    - All Players on the team list will be deemed as having played the Match.
  - To the forfeiting team:
    - No Points shall be awarded.
    - No goals shall be credited, and.
    - No Players on the team list will be deemed as having played the Match.
  - In the event of a team in a Junior or Senior Division forfeiting after the commencement of a Match, including as the result of breach of a rule or policy, the non-forfeiting team will:
    - Have Three Points awarded, and
    - Will receive the average number of for and against goals in their division for that correlating round.

**CANCELLATION**

- i. The Association reserves the right to cancel Matches if deemed necessary for various reasons.
- ii. The cancellation of Matches due to adverse weather is managed by Association

## **POSTPONEMENT & RESCHEDULING**

- i. The Association may postpone or reschedule Matches.
- ii. Clubs may seek permission from the Association to postpone or reschedule Matches.
- iii. Where a Club wishes to postpone or reschedule a Match during the Winter Season:
  - a) The Club must approach the opposition Club to seek an agreement to change the date and time of the Match.
  - b) The Match must be played at the Grounds unless otherwise permitted by the Association.
  - c) Unless otherwise agreed by the Association, the rescheduled Match must take place in the week either directly before or after the originally scheduled playing date, other than matches rescheduled for wet weather.
- iv. If a rescheduled Match is agreed to by the opposition Club:
  - a) The requesting Club must apply to the Association for approval for the Match to be played at the winning team, or, in the event of a draw, the first named team, is responsible for communicating the result to the Association within 24 hours, including a clear and legible photograph of the scorecard and results via email and returning the scorecard to the Association during the next Match Day.
  - b) The Association reserves the right to refuse a request to reschedule a Match if it is felt that doing so would be detrimental to the Winter Competition or is not being arranged in good faith.
  - c) If the opposition team does not agree to reschedule the Match, then the requesting team must either play the Match at the originally scheduled time or forfeit the Match.
  - d) Senior teams participating in rescheduled Matches are still required to complete their allocated umpiring duties for the original Saturday Match Day fixtures.

### **I. UMPIRES**

Allocations will be done by the umpire conveyors

#### **UMPIRING PROCEDURES**

- i. Umpires should be registered to their Club or the Association via PlayHQ.
- ii. During the Regular Season, all teams in Transition, Junior & Senior Grades are required to provide one or more umpires for each Match Day in which they are scheduled to play based on the structure of allocation provided by the Association.
- iii. Umpires shall wear white tops and black or white bottoms plus sports shoes and must provide their own whistle.
- iv. A roster and payment structure for umpires will be put into place by the Umpires Convenor, ensuring that payments correspond with the grade being officiated.
- v. Umpires must be 14 years or older to umpire
- vi. A failure to supply an umpire/s for a Match will result in the relevant team being deducted two Points and that team being issued with a \$50 fine. Payable to the association by before the next fixtured match including finals e agreed date, time, and location (if not the Grounds).
- vii. Each team must provide appropriate umpires and a scorer for the Match.
- viii. The first named team shall score, and the second named team shall stand next to the scorer..
- ix. The umpire is responsible for collecting and returning the scorecard from and to the control room.
- x. Clubs are not required to supply umpires during Finals Rounds as the association will be managing the allocation of officials.
- xi. The Umpires Convenor may arrange for badging of umpires according to the National Badging requirements.

#### **UMPIRING RESPONSIBILITIES**

- i. Umpires oversee matches & are responsible for enforcing the rules of netball outlined in the world netball official rules for both on and off court behaviour
- ii. It is up to the umpire to attend the clubhouse at an appropriate time to sign on for duty/s
- iii. The responsibility lies with the umpire to communicate their withdrawal from a duty to the club delegate.
- iv. It is up to the umpires to make sure the scoreboard is brought to the courts before the match starts and returned by the winning team after it has finished.
- v. Clubs are responsible for:
  - a) Supervision (Mentor) of inexperienced umpires is up to the club to organise.( Hi-Vis vests available for Mentors in BNA clubhouse)
  - b) Clubs are to have one (1) delegate that comments on Facebook posts posted by Umpire Conveyor/s

- c) Clubs are required to submit the name/s of the umpire/s of who will be fulfilling duties per fortnight by time & day stated in the post that will be made in the "Bathurst Netball Umpires Group" on Facebook. Failure to do so will result in all teams in the club being deducted two Points and the club being issued with a \$50 fine
- d) Clubs should check the reserve umpire lists in addition to the umpires allocated to Matches at each time slot.
- e) In the event an umpire withdraws from their duty, it falls on the club to secure a replacement. Failure to do so will result in a fine.

#### **UMPIRING FEE STRUCTURE**

Umpires will be levied an umpiring fee according to their grade & determined by the association.

#### **4. GROUND AND FACILITIES**

##### **a. GENERAL ADMISSION**

- i. NO DOGS / ANIMALS Permitted on council sports grounds.
- ii. Members and spectators may be asked to move to a safer position by an umpire or committee member
- iii. No private vehicles are permitted in the netball complex and where possible Ambulances are to be guided to the edge of the courts due to the possible damage vehicles may cause to the rubber membrane on the court surface.

##### **b. BIKES, SCOOTERS AND SKATEBOARDS**

The Association requests that Members do not use skateboards, scooters, rollerblades, and other micromobility devices at the Grounds.

##### **c. LITTER**

- i. The Association provides bins for general rubbish and recycling around the Grounds.
- ii. All Members and other visitors to the Grounds are expected to dispose of all rubbish appropriately.

##### **d. SUNSCREEN**

The Association aims to make sunscreen available at the Clubhouse window during Association competitions and events.

##### **e. BALL PUMP**

An electric ball pump is available for use in the clubhouse. It is not recommended for use by persons under the age of 13 years old, and the Association asks that children using the electric ball pump are supervised by an adult.

##### **f. EFTPOS**

- i. EFTPOS is available in the canteen.
- ii. Fees may apply to payments made via EFTPOS.
- iii. No cash withdrawals are available.

##### **g. MATCH DAY COURT SPECIFICATIONS**

###### **THE BALL**

- i. Each team is to provide a ball for the Match.
- ii. The Match ball should be checked by the umpires before play commences.
- iii. Set & Go Division Matches should be played with a size four netball.
- iv. All other Matches must be played with a size five netball.

###### **THE COURT**

- i. The Committee members on duty shall inspect the Courts and surrounds with the approved safety checklist at the commencement of each playing day and determine if the Courts are safe for play. Games may be relocated to different courts if conditions require, and all teams shall follow the instructions of the Executive Committee in that regard

- ii. If there are any changes to court conditions during the playing day which create a new hazard (e.g. wet courts, broken glass, obstruction on the court or surrounds), teams should cease play and notify a Committee Member immediately to conduct a further inspection.
- iii. Should there be any other concern over the surface of a court, please advise the Association immediately.
- iv. Brooms & court sweepers may be made available where suitable to sweep debris or water from the playing area.
  - a) These items must be returned to the designated position following use.

#### **THE GOAL POSTS**

- i. Should there be any concern over the goal posts or nets, please advise the Association immediately.
- ii. For the safety of all participants, goal post padding is required on all courts during Matches.

#### **THE SIDELINES AND GOAL LINES**

- i. Spectators watching are requested to view the Match from space that does not interfere with umpires movements
- ii. No spectators may view from a position on the base of any court (goal lines) if on grassed areas spectators need to be at least 4 metres from goal lines.
- iii. Umpires, Association Officials, and Club officials may request that spectators move to another area to spectate if they believe that the spectator's current location or belongings is an impediment to the umpires or the Match play.

### **5. CODES OF BEHAVIOUR AND COMPLAINTS HANDLING**

#### **a. CODES OF BEHAVIOUR**

- i. All players, coaches, officials, and spectators shall be bound by the Netball NSW Codes of Conduct.
- ii. Netball NSW has Codes of Behaviour that apply to all Members and spectators, including when playing, training or taking part in any Association-sanctioned activities.
- iii. Clubs are expected to ensure that their members and spectators display appropriate behaviour on Match Days throughout the Winter Competition and any Association-sanctioned activities
- iv. All Members are expected to display appropriate behaviour on social media in relation to Bathurst Netball Association, its competitions, and its members.
- v. Official warnings and disciplinary penalties will be held on file by BNA and provided to NNSW from the effective date of the warning or penalty. These files are held in accordance with Netball NSW policy and can be used in consideration of future offences.
- vi. Netball NSW Codes of Behaviour can be found on their website.

#### **b. COMPLAINT AND DISPUTE MANAGEMENT**

##### **COMPLAINT AND DISPUTE PROCEDURES**

- i. Any unsportsmanlike behaviour, misconduct, or disputes on or off the court may be reported to the Executive Committee by the umpires, coaches, members or spectators. If possible, issues should be reported to the Executive Committee as soon as they occur, while the game is in progress. Any formal reports are to be made in writing to the Vice President of Bathurst Netball Association via the complaints email - [bna.vicepresident@gmail.com](mailto:bna.vicepresident@gmail.com).
- ii. Complaints relating to competition-related offences and disputes shall be dealt with under the most relevant policy of NNSW
- iii. Complaints that come under any topics covered by Netball Australia's Member Protection Policy shall be dealt with under that policy.
- iv. Any other complaints or disputes will be dealt with under the most relevant policy.

#### **MEMBER PROTECTION INFORMATION OFFICER**

The Association has a Member Protection Information Officer who may be available to assist Members with navigating the complaints managing process.

## **6. HEALTH AND SAFETY**

### **a. ALCOHOL AND ILLEGAL SUBSTANCES**

- i. No illegal substances are permitted during netball activities at the Grounds.
- ii. No Player may take the court whilst under the influence of alcohol or any illegal substance.
- iii. No person may participate, or act in any official capacity, with any Club, or represent the Association, whilst under the influence of alcohol or any illegal substance.
- iv. Players or officials suspected of acting under the influence of alcohol or any illegal substance will be asked to leave the Grounds immediately.

### **b. SMOKING**

- i. BNA Grounds is a smoke-free zone.
- ii. Members and spectators may be asked to move if they are smoking anywhere on the Grounds that is not a designated area.

### **c. NETBALL AUSTRALIA'S MEMBER PROTECTION POLICY**

- i. All Members are required to abide by the Netball Australia Member Protection Policy.
- ii. Members should contact the Association if they need assistance from the Member Protection Information Officer.

## **7. COMPETITION RULES – REGULAR SEASON**

- i. Competition games will be conducted according to the World Netball Official Rules unless otherwise specified in these procedures.
- ii. Players must not play in more than three games per day.

### **a. GENERAL PLAYER ELIGIBILITY**

#### **PLAYER ELIGIBILITY**

- i. All Players must be either registered as a Player in PlayHQ with a Club, as well as being listed on the team list on the scoresheet, to be eligible to take the court in Matches in the Winter Competition.
- ii. Players may only play for a club they are registered in within that competition
- iii. Players must play at least 4 REGULAR SEASON games in a team during the competition rounds to be eligible to play in that team in the final's rounds.
- iv. In addition to clause 7.1.1(i), the following Player eligibility rules apply to the Winter Competition:
  - a) Senior competition:
    - 1) Players must play four regular season matches to qualify for Finals
    - 2) The minimum age of eligibility is turning at least 14 years of age during the year of competition.
    - 3) Bathurst Netball Association Follows the Netball Australia Inclusion of Transgender and Gender Diverse Athletes in community Netball Guidelines. The guidelines can be found on the Netball Australia website.
    - 4) Bathurst Netball Association follows the Netball Australia Guidelines for the management of sport related concussion in Netball.
  - b) Junior competition:
    - 1) Players must play four regular season matches to qualify for Finals
    - 2) The primary age of eligibility is turning at least 17 years or younger in the year of competition.
    - 3) The minimum age of eligibility is turning at least 10 years of age during the year of competition.
    - 4) This is a gender-neutral competition for males turning at least 12 years old during the year of competition.
    - 5) Bathurst Netball Association Follows the Netball Australia Inclusion of Transgender and Gender Diverse Athletes in community Netball Guidelines. The guidelines can be found on the Netball Australia website.
    - 6) Bathurst Netball Association follows the Netball Australia Guidelines for the management of sport related concussion in Netball.
  - GO competition:
    - 7) This is a gender-neutral competition.

Set competition:

- 8) Players must be turning 7 or 8 in the year of competition.
- 9) This is a gender-neutral competition.

#### **PLAYERS PLAYING UP**

- i. Players may only play up for a club they are registered in within that competition with the exception of players between the ages of fourteen (14) and eighteen (18) years of age who may be registered in one team in junior netball and one team in senior netball and these teams can be in different clubs, these players can only play up for the senior Club and above the grade the senior team is playing in.
- ii. Junior players not registered in a Senior team are able to play up in the Senior competition once only for their registered club. If they are seeking to play up more than once, then they will need to register as a dual player.
- iii. Once registered in a team within a competition, a player may play up in another team in a higher grade, but not in another team in the same grade or lower grade.
- iv. Once a player has played up four times in the same higher graded team, the player is automatically transferred to the higher team and is no longer a member of the original team.
- v. Players must play at least 4 games in a team during the competition rounds to be eligible to play in that team in the final's rounds.
- vi. Players must not play in more than 3 games per day.
- vii. Players playing up must be written ON THE SCORESHEET & IN THE PLAYING UP BOOK and have a BNA COMMITTEE MEMBER Sign and stamp approved on both.

#### **PLAYING AN INELIGIBLE PLAYER – PENALTIES**

In the event of a team playing a Player who is not eligible and or has not been given approval to play up by the committee and the playing up process followed, the offending team shall forfeit the Match and forfeit rules will apply

#### **b. MATCH DAY**

##### **SET AND GO MATCHPLAY RULES**

- i. The rules used for all Set and Go competition Matches during the Winter Competition are published on the [nsw.netball.com.au](http://nsw.netball.com.au) website.
- ii. All NetSetGo Matches are officiated by self-appointed umpires to umpire own Matches, inexperienced umpires are to be supervised by an adult
- iii. All NetSetGo coaches / umpires shall attend any information session scheduled by the association
- iv. All NetSetGo coaches are required to fill in the positions of players
- v. Each player is required to play a minimum of two quarters of any game and experienced all positions throughout the season
- vi. If rules from clause 7.2.1 are not adhered to on a continuous basis, BNA will request a meeting with the club representative and the coach, sanctions could be imposed if found in breach of coaches code of conduct set out by NNSW

##### **COACHING FROM THE SIDELINES**

- i. In all Senior and Junior Divisions, coaches are required to remain within the team bench area during play, as per the Rules of world Netball Rules. Coaches may provide verbal coaching from the bench.
- ii. Coaching on the sideline in Set and Go Divisions is managed by the Set and Go competition rules that are published on the [nsw.netball.com.au](http://nsw.netball.com.au) website.

##### **MATCH LENGTH AND TIMING**

- i. Matches must start on time and shall consist of four (4) quarters. All JNR and NetSetGo grades will have eleven (11) minute quarters.
  - a) All SNR grades will have (14) minute quarters.
- ii. The quarter breaks will be as follows:
  - a) Two (2) minutes at quarter time and three-quarter time.
  - b) Three (3) minutes at half time.

##### **NUMBER OF PLAYERS AND PUNCTUALITY**

- i. Teams should be ready to commence play on the umpires whistle as soon as the siren sounds.

- ii. Teams having less than four (4) registered players of that team, game-ready at the time of the siren, will be allowed 5 minutes grace for extra players to arrive. If the game cannot commence after 5 minutes, the offending team forfeits under clause 3.1.3 (ii) & 3.7.2. (i)
- iii. A team must take the court if there are at least five (5) Players present, one of whom must play Centre.
- iv. Players arriving late must let the umpire know they have arrived

#### **MATCH OFFICIALS AND TECHNICAL OFFICIALS**

- i. The Officials of the Match are the two umpires.
- ii. Technical Officials are the Scorers
- iii. The Technical Officials must be positioned together next to the sideline of the court, outside the playing and umpire area, and in line with the centre circle.
- iv. The Technical Officials are both responsible for adding player positions to scorecards before every quarter has started
- v. All Technical Officials should be adults.

#### **SCORESHEETS**

- i. The umpires are responsible for collecting and returning the official scorecard from the Association office.
- ii. Each team needs to provide a scorer and both scorers must score together for the whole game. Scorers are to sit or stand in a central position on the sideline of the court, outside the playing and umpire area, and in line with the centre circle.
- iii. The first mentioned team is the scoring team for the entire Match
- iv. At least four (4) registered team members of that team need to be marked on the scoreboard as present by the umpire before the start of the game. If not, then the team shall be deemed to forfeit & forfeit rules will apply
- v. Should a player not be on a scoresheet and take the court, forfeit rules will apply. (If a players name is not on a scoresheet and you believe it should be contact a committee member before the start of the game to verify this and if player is cleared to play scoreboard should be signed and stamped by BNA Committee member)
- vi. It is the responsibility of the scores to make sure the scorecard is filled in correctly
- vii. Playing positions of each player must be recorded on the score sheet for every quarter, with a tick next to rolling sub players for each quarter.
- viii. The scorer is always to make available the scoreboard to view by the opposing scorer throughout the game.
- ix. It is the responsibility of the scores to make sure the scorecard is filled in correctly. It is the responsibility of the scorers to both check and confirm the score before handing the scoreboard back to the umpires.
- x. If scoring is not performed as per this competition procedure no objections will be heard.

#### **CONDUCT OF MATCHES**

- i. The Rules of Netball will apply to all Winter Competition Matches, unless otherwise stated.
- ii. During a Match, the umpires are the sole judges of fact and of the Rules.
- iii. Extra time is not played during any Matches during the Regular Season.

#### **UNIFORMS**

- i. Players must be in registered playing uniform and suitable sports footwear (spiked soles are not allowed).
- ii. Playing position initials 150 mm (6 in) high which must be clearly visible and worn above the waist, front and back.
- iii. Bathurst Netball Association is an all-inclusive uniform which allows individual players in each team to choose any combination of uniform items. These items need to be of similar designs to create continuity of uniforms throughout the team and assist umpires to officiate the game, for example:
- iv. t-shirts, singlets or long sleeve t-shirts must be the same design as the top of the traditional playing dress and able to clearly display playing positional bibs
- v. the choice of bottoms must either include the same design as the dress/top or could be a designated block colour to match the uniform (i.e. black, royal blue, navy blue etc.).
- vi. head or face coverings should be a designated block colour to match the uniform (i.e. black, royal blue, navy blue etc.).
- vii. allow the wearing of skins/leggings as long as they are completely black, white or in a block colour to match the uniform.

- viii. Players may choose a uniform style that covers additional body surface including the legs, arms and/or head. It is perfectly acceptable for players to wear head coverings for religious reasons. Such head coverings must be:
  - a) made of soft material.
  - b) tight and non-flowing, edges must be held securely or tucked into the shirt.
  - c) not cover positional bib.
  - d) tied on or fastened by clips and non-sharp pins.
  - e) be all black, all white or team colours.
  - f) Uniforms must not present a genuine safety risk to the wearer or other players (i.e. open pockets, buttons or zippers, hoodies).
  - g) Where a Club does not have a uniform suitable for all Players in their Junior Mixed team, all Players must be in the same uniform, which must be approved by the Association prior to the first Match.

#### **PERSONAL ADORNMENTS**

- i. As stated in the World Netball Rules, players may not wear anything that could endanger themselves or other players, specifically:
  - a) No body piercings including earrings may be worn.
  - b) A medical certificate, that clearly states the reason that the piercing cannot be removed, must be forwarded to bathurstnetball@gmail.com for approval prior to the player taking the court.
  - c) No adornment that may endanger player safety may be worn.
- ii. No communication devices may be worn.
- iii. Any other adornment worn must be securely covered with tape and/or padding. i.e. medical devices, wedding bands may be worn provided they are securely covered with tape and/or padding.
- iv. Player monitoring devices may be worn provided they are secured within the playing uniform.
- v. Fingernails must be short and smooth.
- vi. Hair must be suitably tied back (for example in a ponytail, plait or braided) and free from any adornment
- vii. Players seeking to compete in Matches while wearing prohibited personal adornments must obtain an exemption through the association.
- viii. No hoodies are to be worn or jumpers with cords hanging out

#### **FINES AND PENALTIES**

All fines are monetary and must be paid to the Association before the next fixture date including finals.

### **8. COMPETITION RULES – FINALS**

- i. Competition games will be conducted according to the World Netball Official Rules unless otherwise specified in these procedures.
- ii. No requests from Clubs or teams for any time slot or changes during Finals will be accepted.
- iii. Extra time will be played in all Finals and Grand Final matches if score is tied at full-time, Extra Extra time will be played if score tied at the end of Extra Time.
- iv. Injury time will be kept along with all other Umpire stoppages during Grand Final Matches and during Extra time in Grand Final Matches, no stoppages will be timed in Extra Extra Time.
- v. Clubs are required to provide names via email of Technical officials for each grand final match also confirming in the same email the Technical Official has read and understands the procedure for grand final matches.

#### **a. FINALS STRUCTURE**

At the conclusion of Regular Matches, Finals Rounds shall commence for all Divisions that are eligible for Finals with the below format

<b>FINALS ROUND</b>	<b>MATCH</b>	<b>MATCH NAME</b>	<b>TEAM 1</b>	<b>V</b>	<b>TEAM 2</b>
1	A	Semi Major Final	Rank one		Rank two
	B	Semi Minor Final	Rank three		Rank four
2	C	Preliminary Final	Loser Match A		Winner Match B

3	D	Grand Final	Winner Match A		Winner Match C
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- i. Where teams in a Division finish the season with equal number of Points, the relative positions on the ladder shall be arrived at by using the goal percentage which is calculated by PlayHQ
- ii. In final rounds, if the score is even at full time, extra time will be played to a result, and according to the World Netball Rules unless stated otherwise
- iii. In the event of wet weather abandonment of any finals with no result, the winner shall be the team with the highest position on the competition table.
- iv. For any grades (excluding NetSetGo) where final rounds are not scheduled, the Premiers shall be the team with the highest position on the competition table and the Runners Up will be the team finishing second on the competition table.

#### **b. MATCH OFFICIALS AND TECHNICAL OFFICIALS**

- i. The Match Officials of the Match are the two umpires.
- ii. Technical Officials are the Scorer and Timekeeper. First mentioned team is the scorer and the second mentioned team is the timer for the whole game
- iii. It is the scorers duty to:
  - a) Score
  - b) Notify umpire if the game has ended in a draw
  - c) In the event of a draw, scorer shall notify the closest umpire of a draw and extra time needs to be played
  - d) In the event of a draw in extra time, scorer shall notify the closest umpire of draw and again when a team has achieved a two-goal advantage
- iv. It is the timekeepers duty to:
  - a) Keep time for any time held by an umpire during the four quarters and notify the closest umpire of any time held to be played at the end of fourth quarter, during third break
- v. The Technical Officials must be positioned together next to the sideline of the court, outside the playing and umpire area, and in line with the centre circle.
- vi. The Technical Officials are both responsible for adding player positions to scorecards
- vii. All Technical Officials should be adults.

#### **c. EXTRA TIME**

- i. The following procedure will apply:
  - a) There is an interval of four minutes at the end of full-time.
  - b) Extra time consists of two 7 minute halves with a half-time interval of one minute.
  - c) Teams change ends at half-time
  - d) The first centre pass in each half is taken by the team entitled to the next centre pass.
  - e) In the event of a tie remaining at the end of extra time, a visual signal by the scorer to indicate that play will continue until one team leads by two goals.
  - f) Positional changes and rolling subs are allowed in extra time and rolling subs only in extra extra time.
  - g) No stoppages will be timed in extra extra time.

#### **d. FINALS ROUNDS RULE VARIATIONS**

##### **UMPIRES**

- i. The Association will provide umpires.
- ii. Where possible, Clubs will not be allocated to umpire their own Club.
- iii. Due to the limited time between Matches, and the possibility of drawn Matches going into extra time, where possible:
  - a) No umpire should be rostered on back-to-back Finals Matches, and.
  - b) No Player should be rostered on to umpire immediately before a Match in which they are involved in as a Player.

##### **PLAYER ELIGIBILITY**

Players to adhere to the player Eligibility policy & procedure.

## FINALS PROCEDURES

- i. All Matches will be scored on the official scoresheet which the umpires will bring to the court and return to the Association office at the end of the Match.
- ii. All Clubs must be financial with the Association for their teams to be permitted to participate in the Finals Rounds, including any fines due to the association

Updates made to Version February 2026:

### 2. AFFILIATION

#### B. INDIVIDUAL MEMBER AFFILIATION ONE DAY REGISTRATION

Clubs must notify BNA no less than 48 hours prior to the One Day Registration taking place and the requesting team must provide the player's history to the Grading Committee for consideration.

#### UPDATED TO:

Clubs must notify BNA no later than 5pm the day prior to the One Day Registration taking place and the requesting team must provide the player's history to the Grading Committee for consideration.

### 3. COMPETITION MANAGEMENT

#### i. INSURANCE

If an injury or accident occurs to a Member needs to be reported to committee member & recorded in the injury book in the clubhouse, so the claim can be verified at a later date if needed.

#### UPDATED TO:

If an injury or accident occurs to a Member it needs to be reported to via the BNA Injury Report Form located on the BNA Website, so the claim can be verified at a later date if needed.

### 3. COMPETITION MANAGEMENT

#### j. MATCH TIMES

Except in the case of rescheduled Matches, all Matches will be played across the following time slots at the Association during the Winter Competition:

- g) 9:00am (Junior – rotating by grade)
- h) 10:00am (Junior – rotating by grade)
- i) 11:00am (Junior – rotating by grade)
- j) 12:15pm (Senior)
- k) 1:30pm (Senior)
- l) 2:45pm (Senior)
- m)

#### UPDATED TO:

Except in the case of rescheduled Matches, all Matches will be played across the following time slots at the Association during the Winter Competition. Games will rotate by grade across timeslots each week, wherever possible.

- n) 8.45am (Junior)
- o) 9.50am (Junior)
- p) 10.55am (Junior)
- q) 12:10pm (Junior and Senior)

**NOTE** 12.10pm Junior games will time their own – siren will be for senior timings

- r) 1:30pm (Senior)
- s) 2:45pm (Senior)

### 7. COMPETITION RULES – REGULAR SEASON

*a. PLAYER ELIGIBILITY*

Set competition:

Players should be turning 7 or 8 in the year of competition. Exemptions can be made at the discretion of the Grading Committee.

**UPDATED TO:**

Players should be turning 7 or 8 in the year of competition. Exemptions can be made at the discretion of the Grading Committee.